



50mm Pak 38 AT Gun

OI Cost
2

Field Action



SIZE MOD. -15

Auto Miss 96-100		
Range	To Hit	Pen.
000	95	8
200	90	8
400	81	8
600	71	7
800	64	7
1,000	52	6
1,200	43	5
1,400	27	5
1,600	15	4
1,800	-	-
2,000	-	-

COVER

OI

RANGE



75mm Pak 40 AT Gun

OI Cost
3

Field Action



SIZE MOD. -10

Auto Miss 96-100		
Range	To Hit	Pen.
000	95	12
200	93	12
400	90	12
600	89	11
800	86	10
1,000	76	9
1,200	65	8
1,400	55	7
1,600	34	6
1,800	22	6
2,000	14	6

COVER

OI

RANGE



88mm Flak 36 Gun

OI Cost
4

Field Action



SIZE MOD. -5

Auto Miss 96-100		
Range	To Hit	Pen.
000	95	14
200	95	14
400	92	14
600	90	14
800	88	13
1,000	78	12
1,200	67	11
1,400	57	10
1,600	37	9
1,800	24	9
2,000	17	9

COVER

OI

RANGE



45mm M37 AT Gun

OI Cost
2

Field Action



SIZE MOD. -15

Auto Miss 96-100		
Range	To Hit	Pen.
000	95	5
200	87	5
400	78	5
600	69	4
800	60	4
1,000	46	3
1,200	30	3
1,400	12	2
1,600	-	-
1,800	-	-
2,000	-	-

COVER

OI

RANGE



76.2mm M39 AT Gun

OI Cost
3

Field Action



SIZE MOD. -10

Auto Miss 96-100		
Range	To Hit	Pen.
000	95	10
200	92	10
400	88	10
600	85	9
800	81	8
1,000	71	7
1,200	58	6
1,400	42	5
1,600	26	4
1,800	16	4
2,000	11	4

COVER

OI

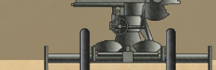
RANGE



85mm M39 Gun

OI Cost
4

Field Action



SIZE MOD. -5

Auto Miss 96-100		
Range	To Hit	Pen.
000	95	13
200	93	13
400	91	13
600	89	12
800	84	11
1,000	72	10
1,200	61	9
1,400	44	8
1,600	28	8
1,800	18	7
2,000	12	7

COVER

OI

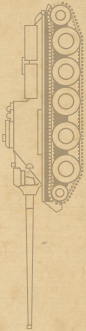
RANGE

★

RUSSIAN AFV (Anti-Infantry)

★

	MA	BMG	CMG	▲ To Hit	■	● 1KIA
T-34/85	✓	✓	✓	55	-10	-15 -15



★

RUSSIAN AFV (Anti-Infantry)

★

	MA	BMG	CMG	▲ To Hit	■	● 1KIA
IS-2	✓	✓	✓	60	-10	-15 -15
KV-1	✓	✓	✓	60	-10	-15 -15
KV-85	✓	✓	✓	45	-10	-15 -15
SU-100	✓			20	-10	-15 -15
T-26	✓	✓		40	-10	-15 -15
T-34/76	✓	✓	✓	55	-10	-15 -15



Flanked Tank Destroyers: To Hit 10, No KIA Modifier [7.1.4]

ACHTUNG
MINEN

1ST
Minefield

2ND
Minefield

TERRAIN – MAN MADE

Reveal Minefield when enemy vehicle enters.
Enemy vehicles must stop when entering a Minefield. Enemy vehicles that move while occupying a Minefield must resolve Track Damage. Enemy vehicles up to the Removed Mines value may Move from or within a Minefield with no damage. See [NA 3.7].

GUN EMPLACED COVER 30	GUN EMPLACED COVER 30	GUN EMPLACED COVER 30	GUN EMPLACED COVER 30	GUN EMPLACED COVER 20	GUN EMPLACED COVER 20	GUN EMPLACED COVER 20	GUN EMPLACED COVER 20	RECON	RECON	RECON	RECON	RECON	RECON
HEAT	HEAT	HEAT	HEAT	HEAT	HEAT	HEAT	HEAT	HE	HE	HE	HE	HE	HE
RANGE 200	RANGE 400	RANGE 600	RANGE 800	MINE ?	MINE ?	MINE ?	MINE ?	1	1	1	1	HE	HE
RANGE 600	RANGE 400	RANGE 200	RANGE 000	MINE ?	MINE ?	MINE ?	MINE ?	2	2	2	2	1	HIDDEN
REMOVED 1 MINE	REMOVED 1 MINE	REMOVED 3 MINE	REMOVED 3 MINE	REMOVED 1 MINE	REMOVED 1 MINE	REMOVED 3 MINE	REMOVED 3 MINE	3	3	3	3	2	HIDDEN
REMOVED 2 MINE	REMOVED 2 MINE	REMOVED 4 MINE	REMOVED 4 MINE	REMOVED 2 MINE	REMOVED 2 MINE	REMOVED 4 MINE	REMOVED 4 MINE	4	4	3	3	3	HIDDEN
DECK 1	DECK 2	DECK 3	DECK 4	DECK 5	DECK 6	DECK 7	DECK 8	4	4	4	4	4	HIDDEN

"ONE"	"TWO"	"THREE"	"FOUR"	"ONE"	"TWO"	"THREE"	"FOUR"
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